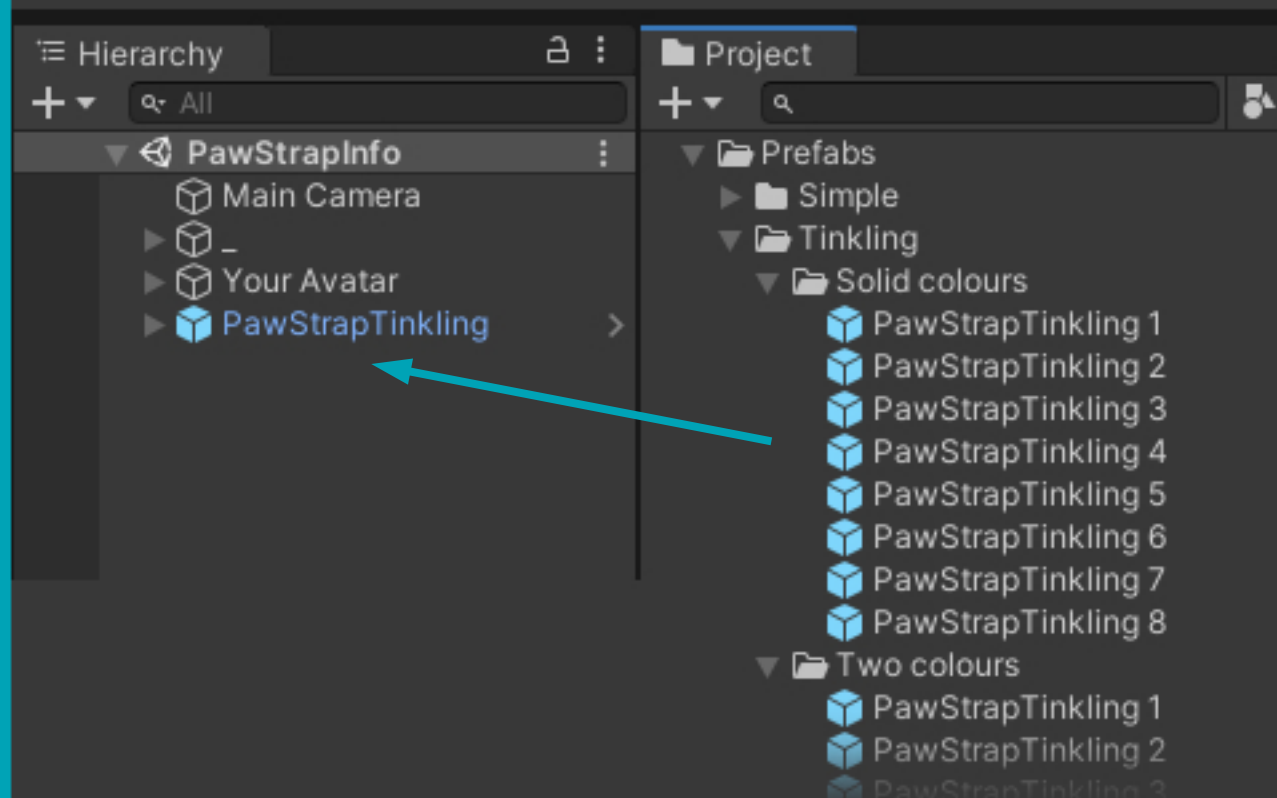


Activate the **RINGTONE**.
Anyone **TOUCHES** it, it rings.



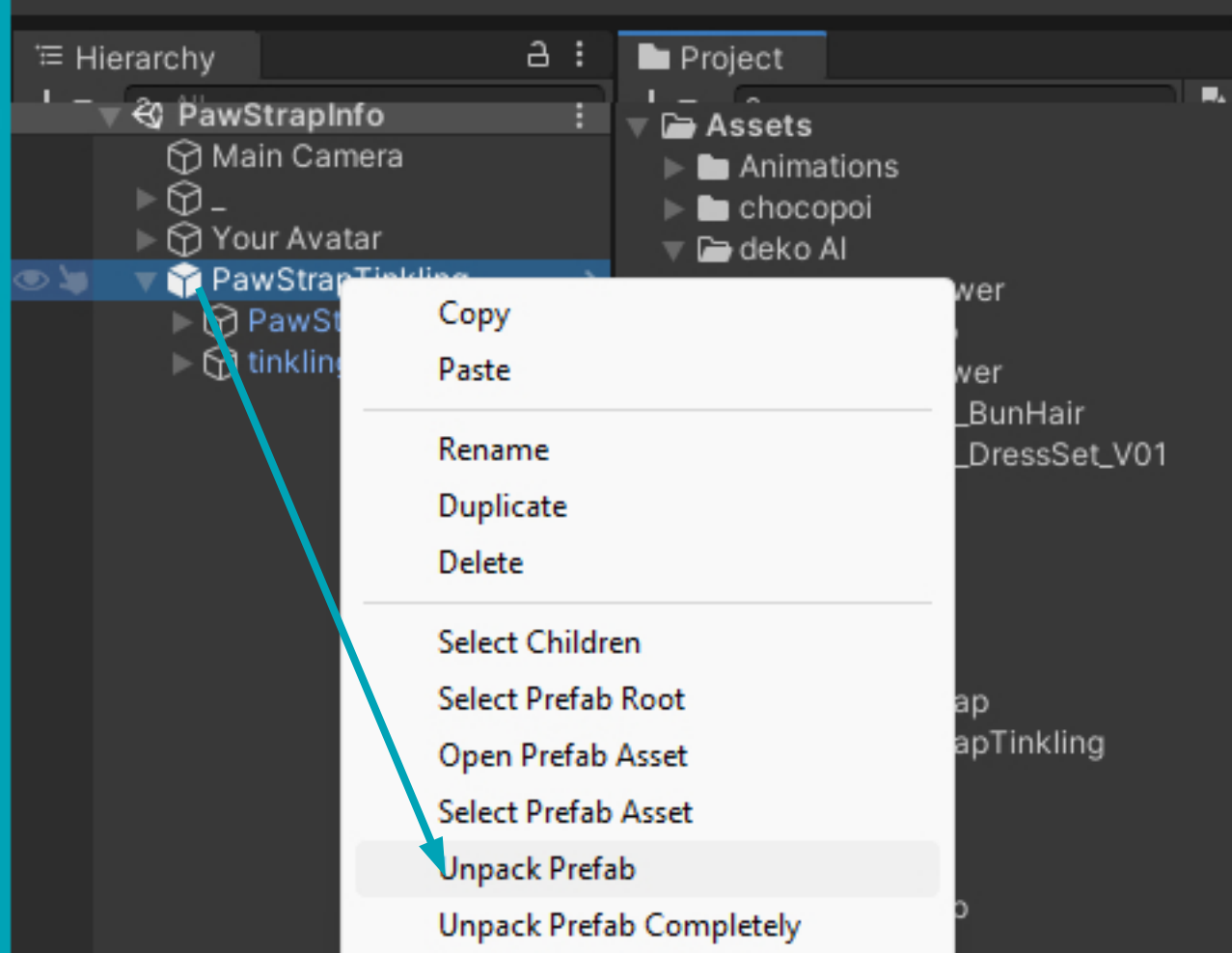
1

Drag the prefab into the Hierarchy



2

Unpack Prefab



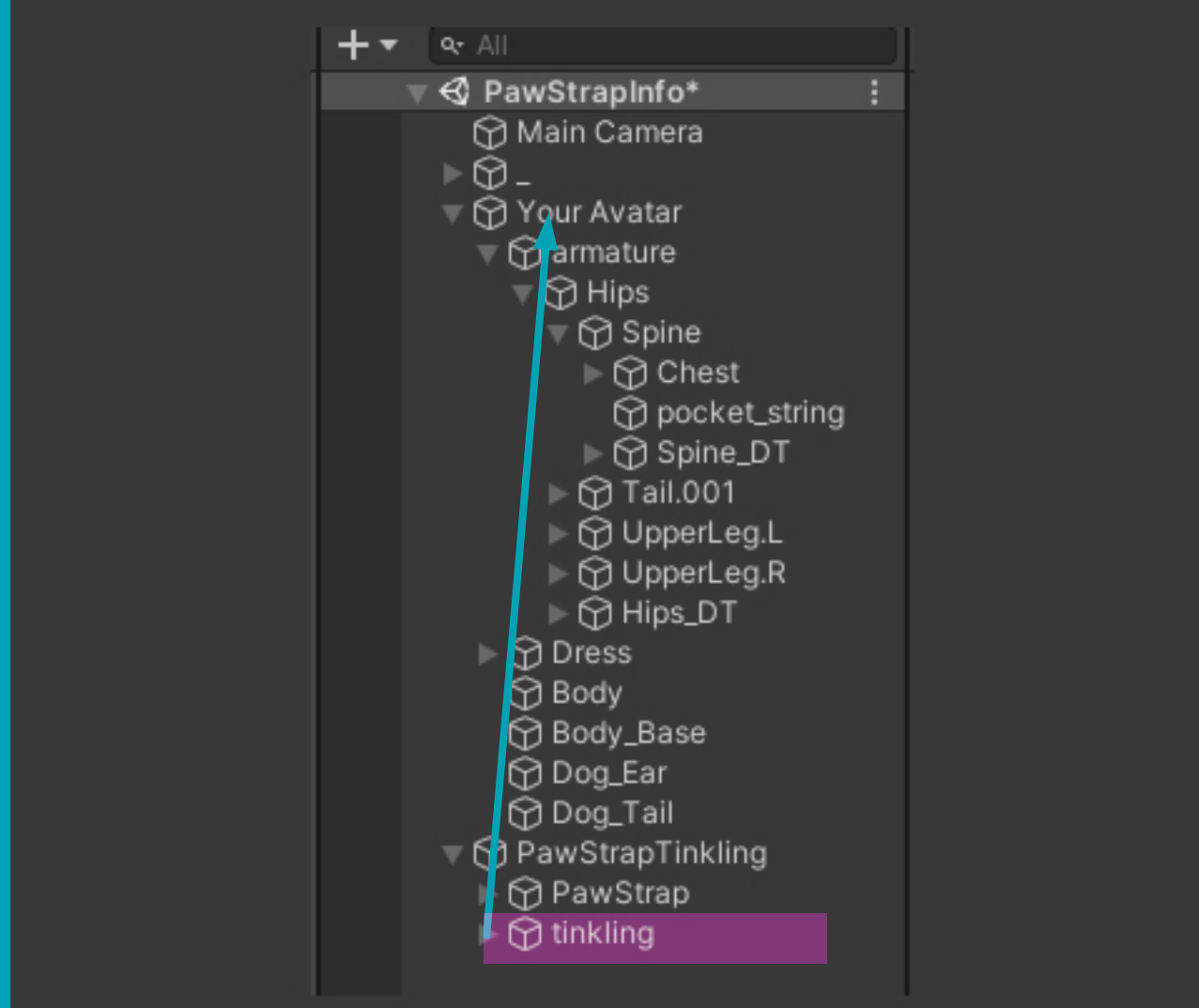
3

Move, resize, rotate
the 'PawStrapTinkling' folder!



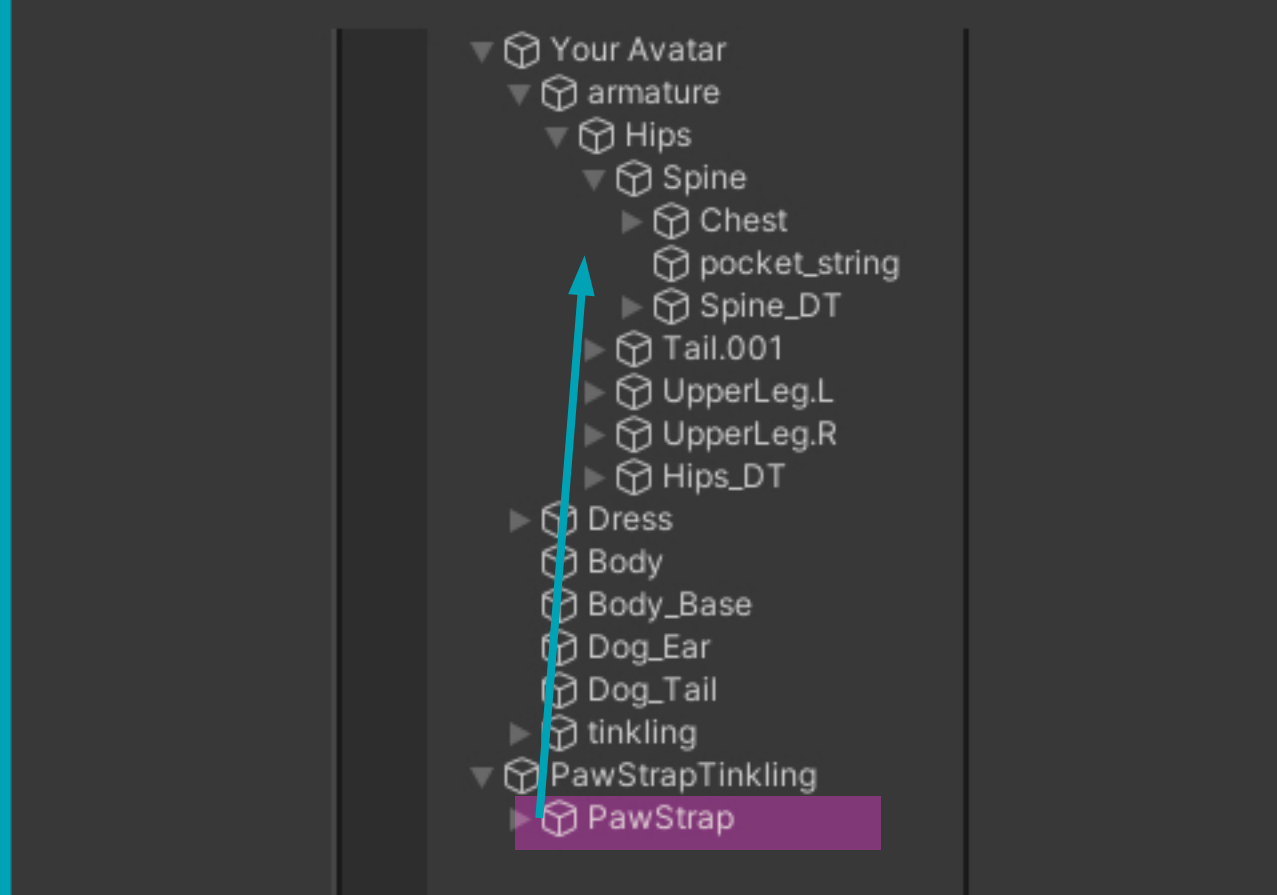
4

Drag the 'tinkling' under your Avatar



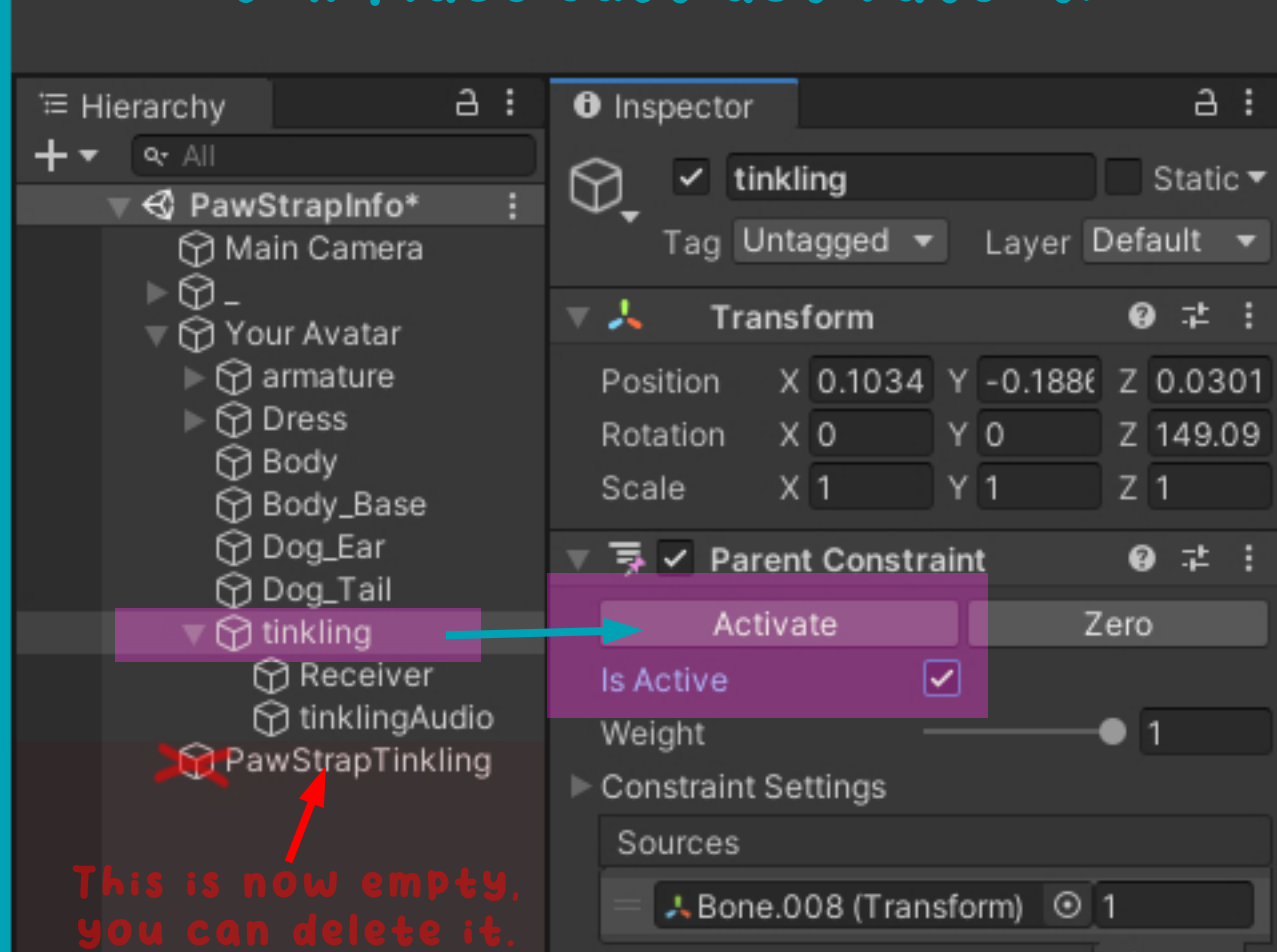
5

Drag the 'PawStrap' to the bone
you have aligned it to.



6

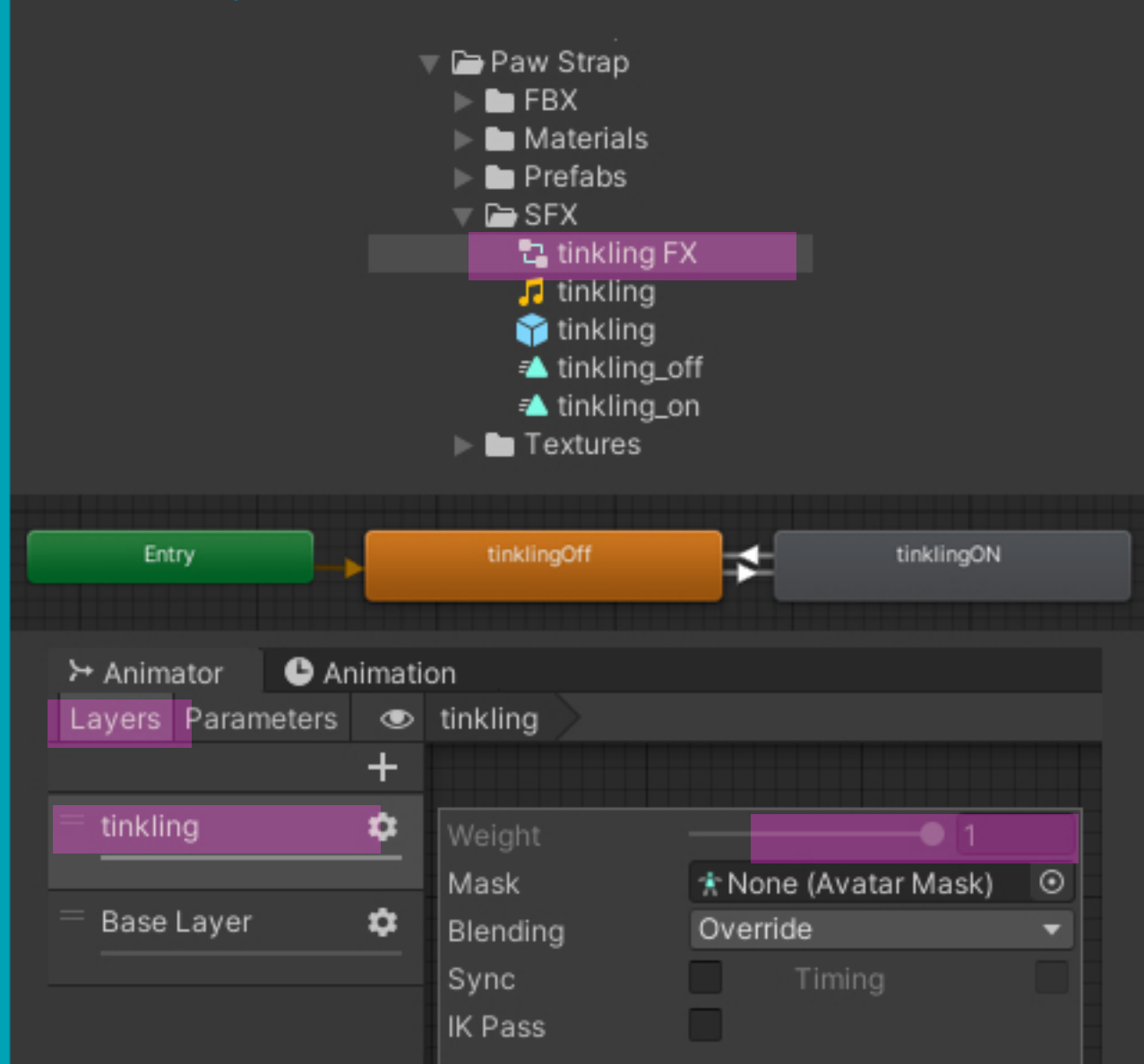
Once everything
is in place just activate it:



Then Activate Parent.
Do not activate it before editing!
If you edit, then turn it off!

7

Copy the settings
of the 'tinkling fX' layer in the
SFX folder to your own fX Layer.



8

On the Parameters tab,
create a 'tinkling' Bool

